Cloud Computing Engineer

Mo-Sys Engineering Ltd
£45,000.00 p/a
Cambridge, UK
Permanent, Full-Time

About the Role:

This is a rare opportunity for a mid-level cloud systems engineer to work on cutting-edge and creative tools with a leading designer and manufacturer of advanced camera robotics and game-changing technologies for film, TV, and live broadcast. You'll be a core technical team member working with colleagues in development to build, maintain and support cloud infrastructure products.

To be successful in this role, you'll be comfortable working with infrastructure within a scaling organisation. You'll be a part of an expanding business in a role that will truly allow you to test yourself and become a vital and valued member of the team.

What You'll Do:

- Onboard and support our cloud product customers
- Use your technology stack and tooling to operate and evolve applications quickly and reliably
- Use practices to automate processes and independently accomplish tasks to enable a more effective service for our customers
- Design, implement and maintain new systems
- Maintain and upgrade existing systems

What We're Looking For:

- You have experience with Linux Systems Administration, ideally with Ubuntu.
- You have knowledge of scripting languages, such as Shell and Python.
- You understand cloud-based systems, ideally AWS or Azure.
- You have good knowledge of networking technologies.
- You communicate ideas clearly, engage thoughtfully with other perspectives and compromise when needed
- You enjoy collaborating cross-functionally to accomplish shared goals. You care about learning, growing and are aware of those around you.

Nice to Have's:

- You have knowledge of video formats, compression, etc.
- You have interests in game engines such as Unreal, Unity, etc.
- You have experience with programming languages such as C++ and Java.

Benefits & Perks:

- Flexible working hours
- Casual office environment
- Private health insurance
- Group life insurance
- Discretionary annual bonus

About Us:

Mo-Sys create and develop advanced camera robotics and virtual graphics technologies for four market segments: virtual production, remote production, camera tracking and camera robotics.

Our products include StarTracker (an in-studio optical tracking camera for VR and AR applications), StarTracker Studio (the world's first pre-configured complete virtual studio system), and Mo-Sys L40: a 2 axis remote head camera with back-pan option.

As well as providing high-quality products, we maintain ongoing relationships with our clients, providing unrivalled support and service.

Mo-Sys has worked with the BBC, FOX, Sky, ESPN, and The Weather Channel, as well as films and TV programs including The Curios Case of Benjamin Button, Life of Pi, Sherlock, House of Cards, and Stranger Things. We continue to develop and expand into new markets, while remaining loyal to our creative, innovative, and passionate company culture, which represents an opportunity for the company to expand at 30-50% per annum.

The above list of job duties is not exclusive or exhaustive and the post holder will be required to undertake such tasks as may reasonably be expected within the scope and grading of the post. Job descriptions should be regularly reviewed to ensure they are an accurate representation of the post. (27/01/2022).